DIRECTED ORDERED ACYCLIC GRAPHS

ENUMERATION, UNIFORM SAMPLING, AND LINKS WITH CLASSICAL LABELLED DAGS

Martin Pépin

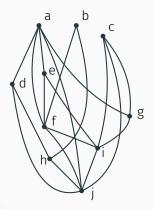
joint work with Alfredo Viola & Antoine Genitrini



Directed Acyclic Graphs

Directed Acyclic Graph (DAG)

- A finite set of vertices V e.g. $\{a, b, c, \dots, j\}$;
- a set of directed edges $E \subseteq V \times V$;
- · no cycles.



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Without labels: Unlabelled DAGs 🦑

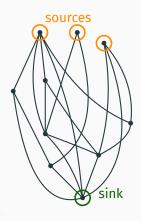


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Why DAGs?

Omnipresent data structure:

- Encoding partial orders in scheduling problems;
- · Git histories;
- · Bayesian networks in probabilities;
- Genealogy trees (those are not trees!);
- · Class inheritance in OOP...

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• Inclusion-exclusion

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Unlabelled DAGs:

Counting by vertices and sources: [Rob77]

Problems:

- Inclusion-exclusion
- No or little control over the number of edges

Still missing

- Finer control over the number of edges?
- Unlabelled structures / other ways of breaking symmetries?

Outline of the presentation

Background

Directed ordered acyclic graphs

→ Definition and recursive decomposition

Intermezzo: labelled DAGs

→ another way of counting

Asymptotic analysis

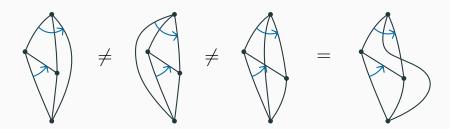
- → Matrix encoding
- \Rightarrow Asymptotic result
- → Faster sampler

A new kind of DAG

Directed Ordered Acyclic Graphs

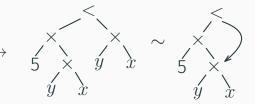
DOAG = Unlabelled DAG

- + a total order on the **outgoing** edges of each vertex
- + a total order on the sources
- + only one sink



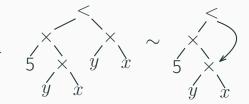
Motivations

. Compacted trees [GGKW20; EFW21] are DOAGs



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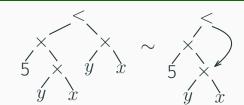
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(also known as **hash-consing** in functional programming);

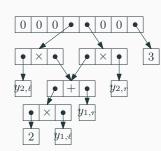
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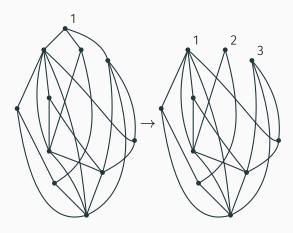
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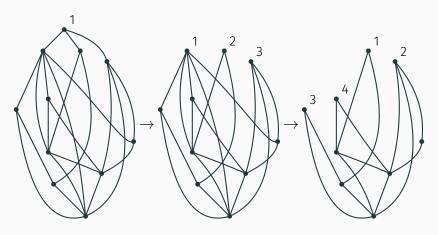


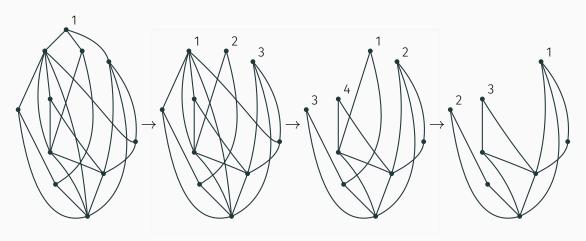
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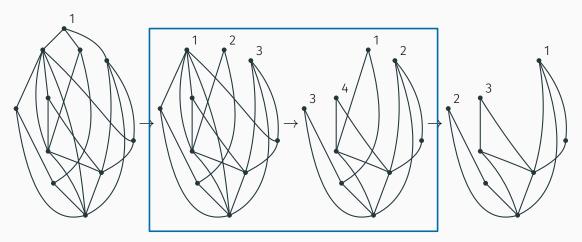
 Real-life implementations of DAGs have an ordering;





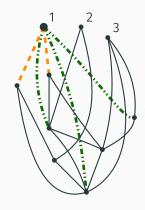




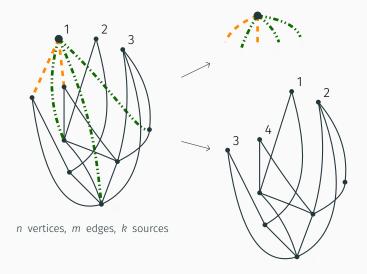


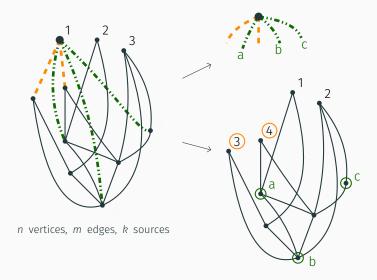


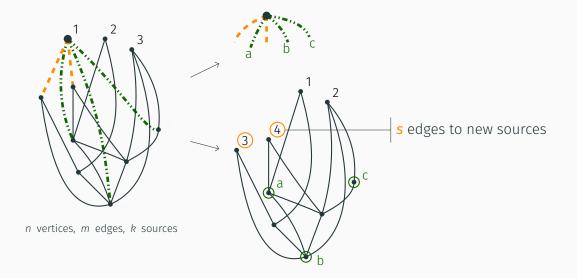
n vertices, m edges, k sources

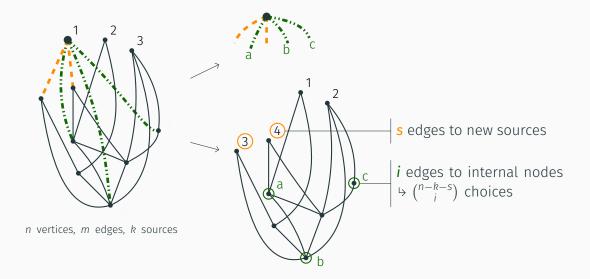


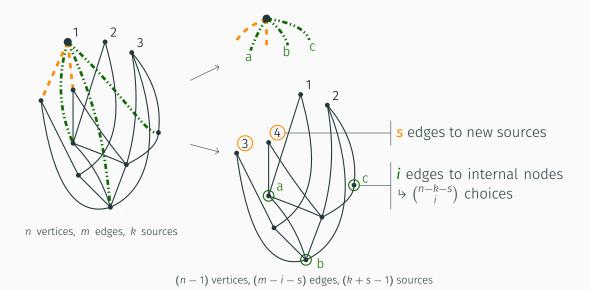
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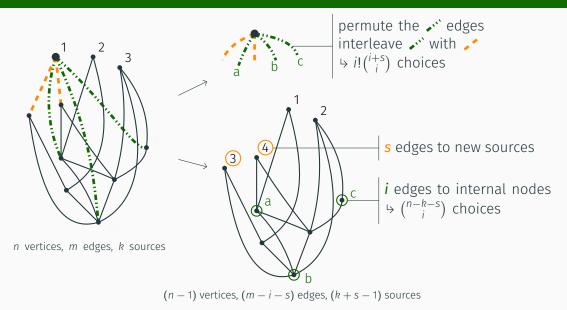








8



Recurrence formula

Counting formula

$$D_{n,m,k} = \#\{DOAGs \text{ with } n \text{ vertices, } m \text{ edges and } k \text{ sources}\}$$

$$= \sum_{i+s>0} D_{n-1,m-i-s,k+s-1} \binom{n-k-s}{i} i! \binom{i+s}{i}$$

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Complexity: computing all $D_{n,m,k}$ for $n, k \leq N$ and $m \leq M$ costs:

- $\rightarrow O(N^4M)$ arithmetic operations;
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In practice: about 400 edges in a few minutes.

counting = gnilqmas mobnas

Do the same, but backwards!

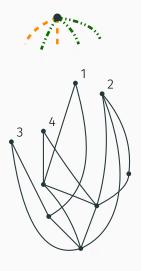
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Do the same, but backwards!

1. Select (i, s) with probability $\frac{D_{n-1,m-i-s,k+s-1}\binom{n-k-s}{i}i!\binom{i+s}{i}}{D_{n,m,k}};$

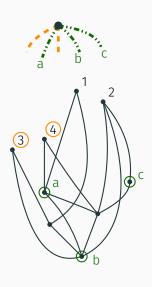
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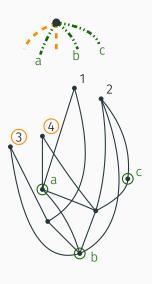
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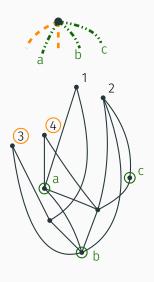
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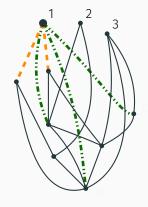
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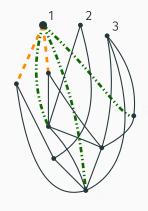
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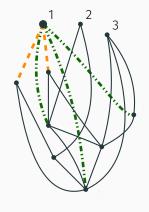
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Complexity:
$$O\left(\sum_{v \text{ vertex}} d_v^2\right) = O(M^2).$$
 \downarrow out-degree of v

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Conclusion

- · New model
- New way of counting
- · Control over the number of edges

Antoine Genitrini, Martin Pépin, and Alfredo Viola. "Unlabelled ordered DAGs and labelled DAGs: constructive enumeration and uniform random sampling". In: XI Latin and American Algorithms, Graphs and Optimization Symposium. Eslevier. 2021

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Intermezzo: labelled DAGs

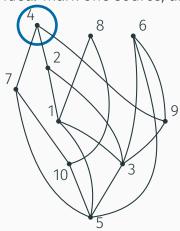
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Asymptotic analysis

- → Matrix encoding
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What about labelled DAGs?

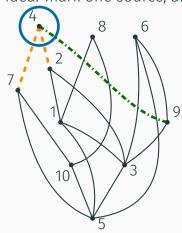
Idea: mark one source, and remove it.



$$V_{n,m,k} = \# {\sf DAGs}$$
 (one sink, k sources) $k \cdot V_{n,m,k} =$

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Consequences on labelled DAGs

- · Counting formula without inclusion-exclusion;
- Effective sampler with fixed number of edges and vertices.

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- sparse case: $m \sim c \cdot n$?
- are there critical values for *c*?

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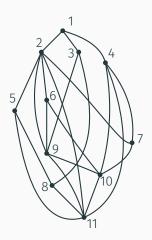
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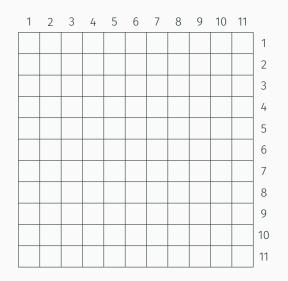
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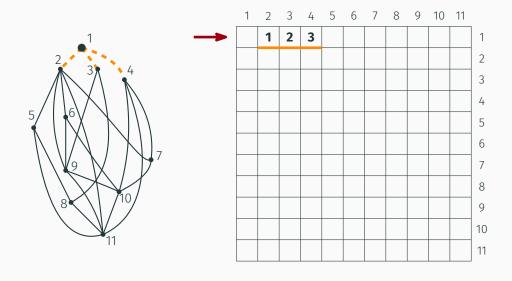
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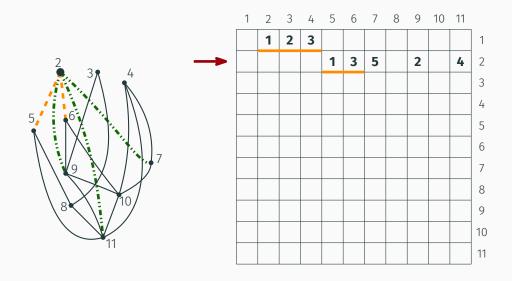
Simplification: Drop one parameter: only count by vertices.

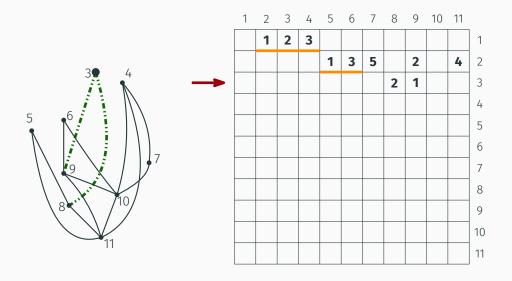
 $D_n \stackrel{\text{def}}{=} \#\{\text{DOAG with } n \text{ vertices, one source.}\}$

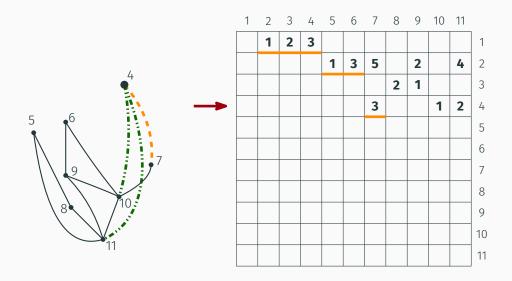


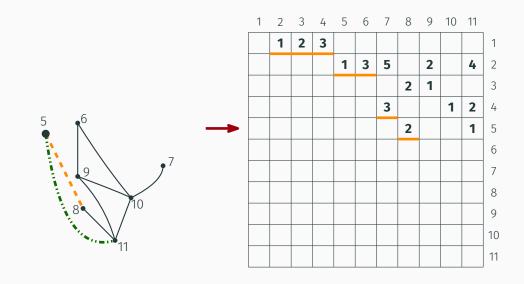


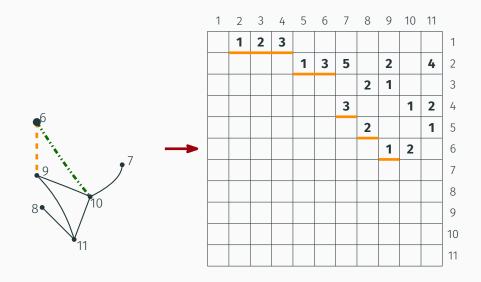


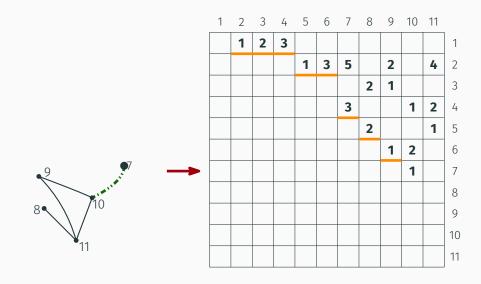


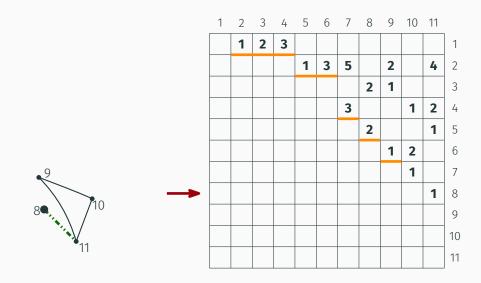


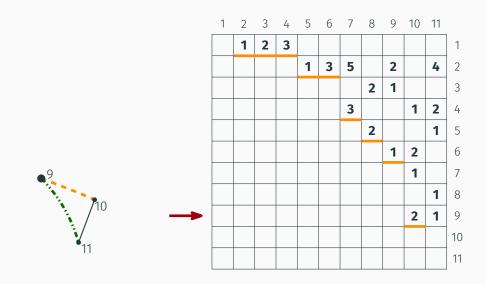


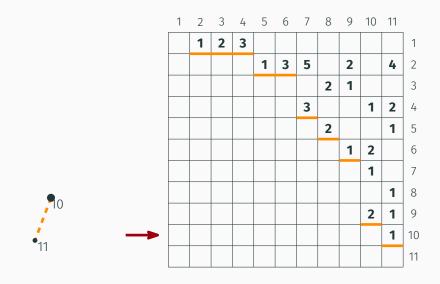


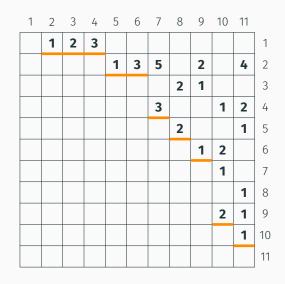




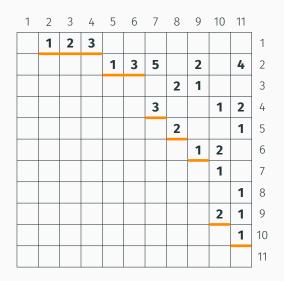




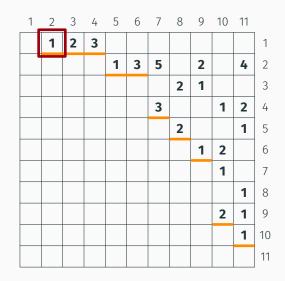




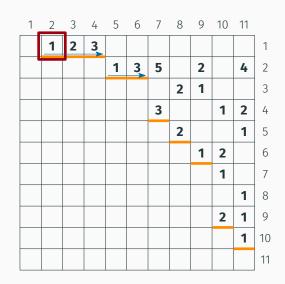
1. strict upper triangular matrix;



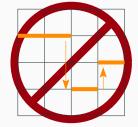
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- 2. there is an element at (1, 2);

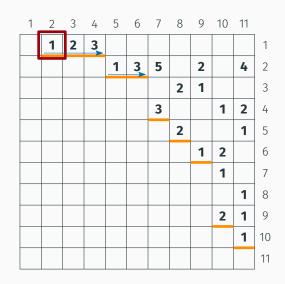


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- 3. increasing numbers above orange lines;



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- 4. orange lines go down.





Number of mono-source DOAGs

$$D_n \sim \frac{c}{\sqrt{n}} e^{n-1} [n-1]$$

for
$$c \approx 0.30256$$
 and where $im! = \prod_{k=1}^{m} k!$.

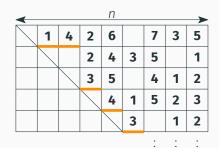
Number of mono-source DOAGs

$$D_n \underset{n \to \infty}{\sim} \frac{c}{\sqrt{n}} e^{n-1} ; n-1!$$

←				n				>
	1	4	2	6		7	3	5
			2	4	3	5		1
			3	5		4	1	2
				4	1	5	2	3
					3		1	2

Number of mono-source DOAGs

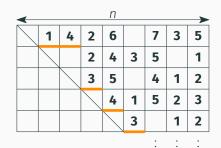
$$D_n \sim_{n\to\infty} \frac{c}{\sqrt{n}} e^{n-1} i^{n-1}$$



$$\approx (n-1)!$$
 possible rows

Number of mono-source DOAGs

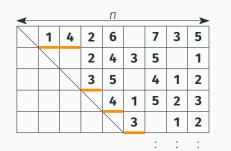
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$$\approx (n-1)!$$
 possible rows $\approx (n-2)!$ possible rows

Number of mono-source DOAGs

$$D_n \sim_{n\to\infty} \frac{c}{\sqrt{n}} e^{n-1} in - 1!$$



$$\approx (n-1)!$$
 possible rows
 $\approx (n-2)!$ possible rows
 $\approx (n-3)!$ possible rows
 $\approx (n-4)!$ possible rows
etc

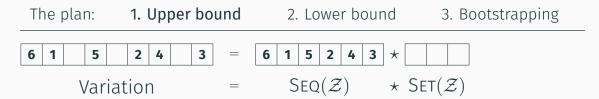
$$\Rightarrow$$
 in $-1!$

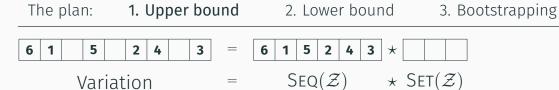
The plan: 1. Upper bound 2. Lower bound 3. Bootstrapping

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 6 | 1 | 5 | 2 | 4 | 3 | =
 6 | 1 | 5 | 2 | 4 | 3 | *





$$V(z) = (1-z)^{-1}e^z$$

The plan:

1. Upper bound 2. Lower bound

3. Bootstrapping

3

Variation
$$V(z)$$

$$(1-z)^{-1}e^{z}$$

$$= e \cdot n! - o(1)$$

- The plan: 1. Upper bound 2. Lower bound
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$$SEQ(Z)$$
 \star $SET(Z)$

$$\mathsf{SET}(\mathcal{Z}$$

$$V(z)$$
 =

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$$v_n = e \cdot n! - o(1)$$

 $\#\{DOAG\ matrices\} = \#\{collections\ of\ rows\} \le \#\{collections\ of\ variations\}$

- 3. Bootstrapping

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 $\#\{DOAG\ matrices\} = \#\{collections\ of\ rows\} \le \#\{collections\ of\ variations\}$

$$D_n \le \prod_{k=1}^{n-1} v_k \le e^{n-1} ; n-1!$$

The plan:

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{DOAG matrices} ⊇

$$\# \not= ? \mid = V_k - V_{k-1}$$

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2. Lower bound

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$$\# \neq ? ? ? ? ? ? ? ? ? ? ? = v_k - v_{k-1} = e \cdot k! \cdot \left(1 - \frac{1}{k} - o\left(\frac{1}{(k-1)!}\right)\right)$$

The plan:

Upper bound

- 2. Lower bound
- 3. Bootstrapping

$$\# \neq ? ? ? ? ? ? ? ? ? ? ? = v_k - v_{k-1} = e \cdot k! \cdot \left(1 - \frac{1}{k} - o\left(\frac{1}{(k-1)!}\right)\right)$$

$$D_n \ge e^{n-1}$$
; $n-1!$ $\prod_{k=2}^{n-1} \left(\frac{k-1}{k} + o\left(\frac{1}{(k-1)!} \right) \right)$

The plan:

Upper bound

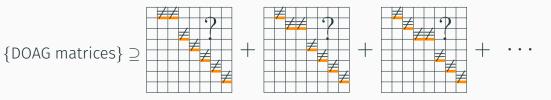
2. Lower bound

3. Bootstrapping

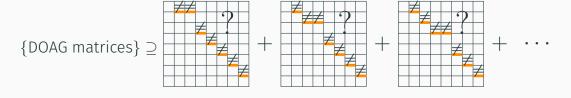
$$\# \neq ? ? ? ? ? ? ? ? ? ? = V_k - V_{k-1} = e \cdot k! \cdot \left(1 - \frac{1}{k} - o\left(\frac{1}{(k-1)!}\right)\right)$$

$$D_n \ge e^{n-1} |n-1| \prod_{k=2}^{n-1} \left(\frac{k-1}{k} + o\left(\frac{1}{(k-1)!} \right) \right) \ge e^{n-1} |n-1| \frac{A}{n}$$
 for some $A > 0$

The plan: 1. Upper bound 2'. Better lower bound 3. Bootstrapping



- The plan: 1. Upper bound 2'. Better lower bound 3. Bootstrapping



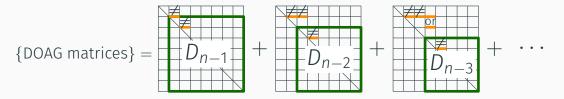
$$D_n \geq \frac{A' \cdot \ln(n)}{n} e^{n-1} ; n-1!$$

- The plan: 1. Upper bound 2'. Better lower bound 3. Bootstrapping

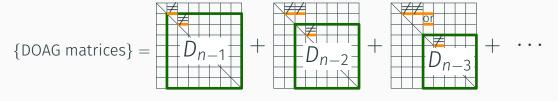
$$D_n \geq \frac{A' \cdot \ln(n)}{n} e^{n-1} i^{n} - 1!$$

$$P_n = \frac{D_n}{e^{n-1} i^{n-1}!} \quad \Rightarrow \quad \frac{A' \cdot \ln(n)}{n} \le P_n \le 1$$

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$$D_n = (v_{n-1} - v_{n-2})D_{n-1} + \frac{1}{2}(v_{n-1} - 2v_{n-2} + v_{n-3})v_{n-3}D_{n-2} + \cdots$$

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$$D_n = (a_{n-1} - v_{n-2})D_{n-1} + \frac{1}{2}(v_{n-1} - 2v_{n-2} + v_{n-3})v_{n-3}D_{n-2} + \cdots$$

$$P_n = \left(1 - \frac{1}{n-1}\right) P_{n-1} + \frac{1}{2(n-2)} \left(1 - \frac{2}{n-1} + \frac{1}{(n-1)(n-2)}\right) P_{n-2} + \cdots$$

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$$P_n = P_{n-1} \left(1 - \frac{1}{2n} + O(n^{-2}) \right)$$

The plan:

- 1. Upper bound 2'. Better lower bound
- 3. Bootstrapping

$$D_{n} = (v_{n-1} - v_{n-2})D_{n-1} + \frac{1}{2}(v_{n-1} - 2v_{n-2} + v_{n-3})v_{n-3}D_{n-2} + \cdots$$

$$P_{n} = \left(1 - \frac{1}{n-1}\right)P_{n-1} + \frac{1}{2(n-2)}\left(1 - \frac{2}{n-1} + \frac{1}{(n-1)(n-2)}\right)P_{n-2} + \cdots$$

$$P_n = P_{n-1} \left(1 - \frac{1}{2n} + O(n^{-2}) \right) \Rightarrow P_n \sim c \cdot n^{-\frac{1}{2}}$$

Corollary

 $\frac{D_n}{\#\{\text{collections of variations of length } 1, 2, \dots, n-1\}} \sim c \cdot n^{-\frac{1}{2}}$

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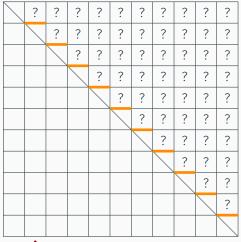
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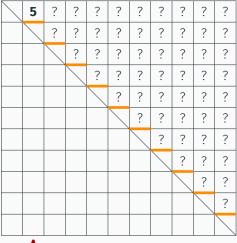
Better complexity:

Cost(one full generation) +
$$\#$$
rejections \times Cost(one failed generation)

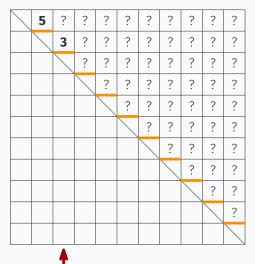
$$= \frac{n^2}{2} \log_2(n) + O(\sqrt{n} \cdot \mathbf{Cost}(\text{one failed generation}))$$



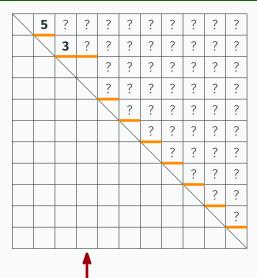


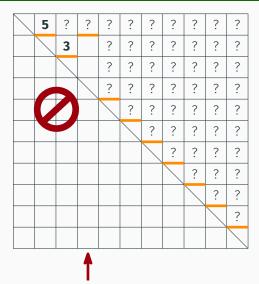


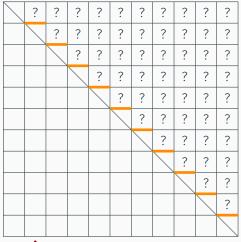




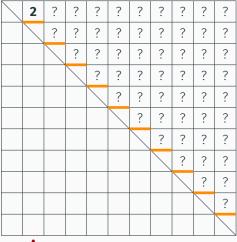




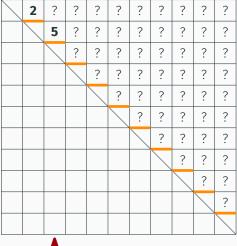




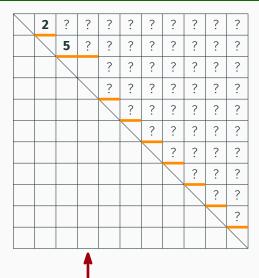


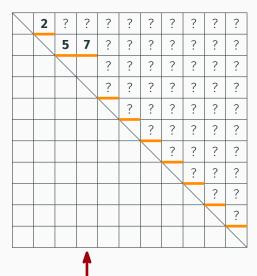


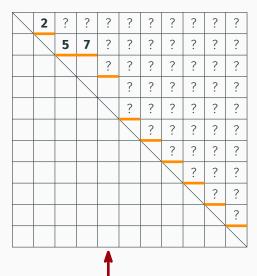


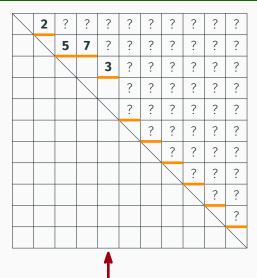


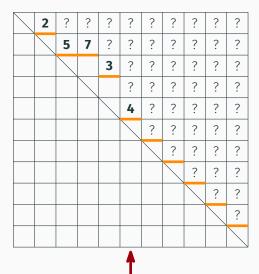


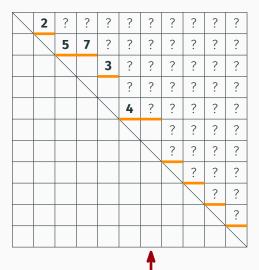


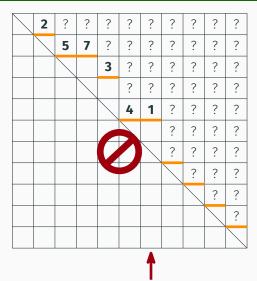


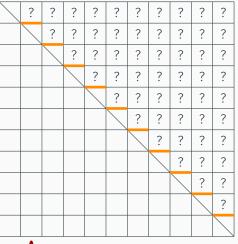




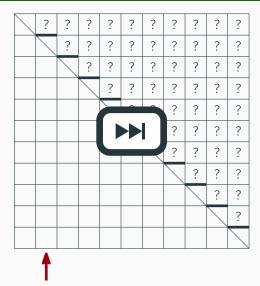


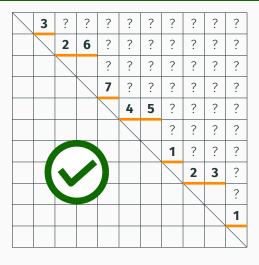


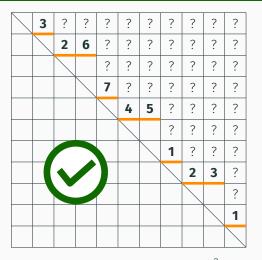












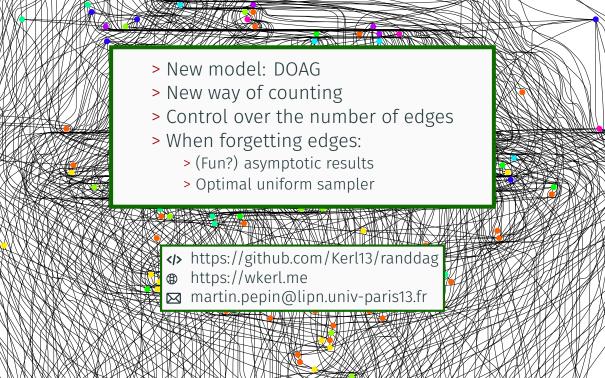
Complexity =
$$O(n \ln(n))$$
 Total complexity = $\frac{n^2}{2} \log_2(n) + O(\sqrt{n} \cdot n \ln(n))$

Perspectives

• Law of the number of edges?

Perspectives

- · Law of the number of edges?
- · Multigraph equivalent: DOAMG
 - Identical to compacted plane trees
 - · We have to count by edges
 - · Simpler recurrence relation
 - No asymptotics (yet)
 - · Collaborations with Alfredo Viola (Montevideo) and Michael Wallner (TU Wien)



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